

IN THE CLAIMS

Please amend claims 8 and 14 as follows:

1. (Previously Presented) A method for selecting a group leader among servers in a multicast network segment comprising the steps of:

configuring a set of said servers to participate in electing a leader, each said server having a corresponding voting priority;

determining when a new leader is needed; and

said set of servers electing one server of said set to become said new leader by voting wherein voting is performed by sending a leadership claim message including a priority claim at an interval determined by strength of a claim a candidate has on becoming the group leader.

2. (Original) The method of claim 1 in which said step of configuring a set of servers further comprises the steps of:

measuring a set of leader selection parameters in each participant in said set; and

calculating the corresponding voting priority according to said measurements.

3. (Original) The method of claim 1 in which said step of determining when a new leader is needed further comprises the steps of:

configuring each server that is not currently the group leader to listen for periodic messages from said group leader;

adapting each server to send said periodic messages only if said server is currently the group leader;

waiting a configurable period after no periodic messages are heard; and

multicasting said voting priority to each participant.

4. (Original) The method of claim 3 in which said periodic messages are multicast on a predetermined network channel comprised of an IP multicast address and a port number.

5. (Original) The method of claim 3 in which said multicasting is addressed to a preconfigured IP multicast IP address and port combination for each server of said set of participating servers.

6. (Original) The method of claim 1 in which said step of electing further comprises the steps of:

- sending a claim of leadership containing a sent voting priority;
- listening for other servers to claim leadership;
- comparing a received priority in any other claims to leadership with said sent voting priority; and
- determining said new leader according to the server having claimed leadership with the highest voting priority.

7. (Previously Presented) The method of claim 6 in which said step of sending a claim of leadership is implemented using a multicast message on said multicast network segment.

8. (Currently Amended) A system for determining a group leader among a group of servers comprising:

- a set of participant servers including at least some servers capable of participating in electing a group leader;
- a communication channel from each participant to each other participant;
- a monitor process in each participant to determine which server is the current group leader; and
- an election process in each participant to calculate a voting priority of said participant and to select a new group leader according to said voting priority, said election process triggered by said monitor process; and

wherein voting is performed by sending a leadership claim message including a priority claim at an interval determined by strength of a claim a candidate has on becoming the group leader.

9. (Previously Presented) The system of claim 8 in which said monitor process further comprises:

- a listener in each participant for determining how long since a group leader alive message has been heard on said communication channel;

- a transmitter in each participant, operable in an elected group leader, that periodically signals each other participant who the current group leader is; and

- a trigger adapted to detect that a group leader has not been heard from for a time longer than a threshold time, according to the period of said periodic signal.

10. (Previously Presented) The system of claim 9 in which said threshold time is configured such that a trigger will occur no less than five seconds after the last group leader alive message was received by said monitor process.

11. (Previously Presented) A system for determining a group leader among a group of servers comprising:

- a set of participant servers including at least some servers capable of participating in electing a group leader;

- a communication channel from each participant to each other participant;

- a monitor process in each participant to determine which server is the current group leader; and

- an election process in each participant to calculate a voting priority of said participant and to select a new group leader according to said voting priority, said election process triggered by said monitor process,

- wherein said election process further comprises a state machine adapted to transition from a temporary state of group leader unknown to a stable state of either group leader known or group leader is me, according to the following steps:

- in said state of group leader unknown, if one or more group leader claim messages (LC) are received in which a received voting priority is greater than said calculated voting priority, then transition to a concession state and wait for a group leader alive message (LA); and if no LC is received before a period determined by said

calculated voting priority, or no received voting priority is greater than said calculated voting priority, then transmit an LC including said calculated voting priority, and transition to a voting open state;

in said concession state, when an LA is received, transition to said group leader known state;

in said voting open state, if no LC or LA is received for a predetermined time interval, then transition to said group leader is me state and transmit an LA; and if one or more LC is received prior to said predetermined voting time interval, then transition to said group leader unknown state and transmit an LC; and if an LA is received, then transition to said group leader known state;

in said group leader is me state, periodically send an LA until an LC or LA is received, and then transition to said voting open state and send an LC; and

in said group leader known state, upon a trigger from said monitor process, transition to said group leader unknown state and transmit an LC;

whereby a participant having the highest calculated voting priority is elected group leader.

12. (Previously Presented) The system of claim 9 in which said predetermined voting time interval is no greater than 15 seconds.

13. (Previously Presented) The system of claim 8 in which said voting priority for each participant is determined dynamically according to at least one parameter selected from the set of: how recently was said participant the group leader, the number of servers known to said participant, the amount of resources available to such participant, reliability of the participant, the amount of recent information content the participant has acquired, and a user-specified priority factor.

14. (Currently amended) A method for determining registration of members of a cluster of servers on a network segment comprising the steps of:

(A) designating a group leader on said network segment;

(B) each member sending a registration message to said group leader;

(C) said group leader multicasting a registration report including an identifier corresponding to each registered member;

(D) sending another registration message from any member receiving said registration report in which said member's corresponding identifier is missing;

(E) repeating steps (C) and (D) until each said member receives a registration report including its own corresponding identifier as a registered member;

in which said step of designating said group leader is carried out among a set of servers of said cluster according to a voting priority determined by at least some of said members from a set of dynamic parameters measured within themselves; and

wherein voting is performed by sending a leadership claim message including a priority claim at an interval determined by strength of a claim a candidate has on becoming the group leader.

15. (Cancelled)

16. (Previously Presented) The method of claim 14 in which said step of multicasting said registration report occurs after a configurable interval has expired since the most recent registration request was received by said group leader.

17. (Previously Presented) The method of claim 14 in which said step (D) of sending another registration message occurs after a preconfigured interval, after receipt of a registration report or a registration request, comprised of a fixed interval and a random interval, said random interval being up to one second.

18. (Previously Presented) The method of claim 14 in which said registration requests include at least some identification information selected from the set of: a server's IP address, a server's name, a server's port number, and a secret key.

19. (Previously Presented) The method of claim 14 further comprising the steps of:

processing said registration reports in said group leader to create a cluster report; and
transmitting said cluster report to a network distribution server, whereby said cluster reports are dynamically collected from all clusters in said network.

20. (Previously Presented) The method of claim 19 in which said cluster report further includes at least some group leader information selected from the set of: a list of registered members, identification information from at least some of said registered members, a network segment identifier, an IP address of said group leader, and a location parameter for said group leader.